The installation the FLTK on a Linux machine
To run graphics examples from Chapter 12 "Programming Principles and Practice Using C++"

1. Install the FLTK library as a root (see http://www.fltk.org/)
   yum fltk
   and
   yum fltk-devel

2. Create the directory GUI above the directory Chapter12
   mkdir GUI

3. Copy all the files from http://www.stroustrup.com/Programming/Graphics/ to this directory:
   wget -r -nd -nH -PGUI http://www.stroustrup.com/Programming/Graphics/

4. Compile the files in the directory Chapter12
   make

Instructions how to use the FLTK library on the local CSE Linux server are here:
http://docs.google.com/View?docID=dg2xrjwz_22hrj8ccc&revision=_latest